

CADET: ZALE GYRE

PLACE OF BIRTH: Planet Alron

ANCESTRY: Alronian/Ban'ok

GUARDIAN(S): General Zeele AND Julia Gyre

RELATIONSHIP TO CADET: Parents

FAMILY BACKGROUND: Julia Gyre, a scientist, arrived on Alron with first Ban'ok peace mission. General Zeele was leader of Alron's Northern Militia. After successfully defending the capital from Navan'od invasion, General Zeele and his family were forced to flee by General Voyle and the Southern Militia. Zale was born on Alron just before the family left for Endio.

ACADEMY APTITUDE ASSESSMENT:

Analytics: 200	Cognistics: 180
Kinetics: 125	Communitics: 200

PERSONALITY ASSESSMENT: Zale is a bright student who is singularly focused on becoming a spaceship pilot. His knowledge and understanding of space travel is remarkable. Unfortunately, he does not apply himself

to other subjects with the same enthusiasm and effort. He is charismatic and a natural leader, attracting the admiration of many of his classmates. This sometimes gives Zale an exaggerated sense of his own importance. He has a hard time letting others control situations, and he does not always recognize that he is not the one best-equipped to solve a problem or make a decision. Being half-Ban'ok and half-Alronian, Zale is likely to develop the special powers all Alronians possess; however, it is uncertain how these powers may be affected by his Ban'ok ancestry.

PERSONAL STATEMENT: "I can't wait to actually fly into space and have my own adventures. It's going to be so cool to fly in a spaceship. I can't wait to put all of my simulator training to work!"

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NAME: SIVAH BENJAMIN

PLACE OF BIRTH: Planet Endio

ANCESTRY: Ban'ok

GUARDIAN(S): Nehem and Effie Benjamin

RELATIONSHIP TO CADET: Grandparents (paternal)

FAMILY BACKGROUND: Parents Cal and Lore Benjamin were scientists who helped settle the Ban'oks, first on the Grafl Colony outside Alron, then on Alron itself, and then on Endio. Sivah was one of the first children born on Endio. Her parents continued their exploration of outlying planets and civilizations, leaving Sivah with her paternal grandparents. Sivah's parents disappeared on a routine research expedition to Qoton.

ACADEMY APTITUDE ASSESSMENT

Analytics: 230 **Cognistics:** 250
Kinetics: 180 **Communitics:** 170

PERSONALITY ASSESSMENT: Sivah is the smartest student in her class. She is very inquisitive,

determined and sensible. But she is also very quiet and reserved. As a result, she does not have many friends. Sivah distances herself from her peers, and they see her as somewhat cold and aloof. Blessed with a photographic memory, Sivah has virtually memorized all of her parents' journals. She thus knows much about the various civilizations and planets beyond the Endion Sector. If anything, Sivah is too literal-minded, often seeing things in black and white.

PERSONAL STATEMENT: "I see the 4th year Galactic Expedition as an opportunity to keep my parents' spirit alive. By visiting many of the places my parents first explored, I hope to begin a new generation of exploration and inter-galactic understanding."

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NAME: **BEY** (no family name)

PLACE OF BIRTH: Solar Moon

ANCESTRY: Solarian

GUARDIAN(S): Rim

RELATIONSHIP TO CADET: Uncle (unconfirmed)

FAMILY BACKGROUND: Bey's parents are galactic traders on an extended trade mission. Bey arrived on Endio with his Uncle Rim just before the Solar Moon entered its annual three-month night. Our research indicates that Rim is actually a business associate of bey's parents and is serving as Bey's temporary guardian. Other than school transcripts, no other reliable information about Bey's life on the Solar Moon is available at this time.

ACADEMY APTITUDE ASSESSMENT:

Analytics: 220 Cognistics: 140
Kinetics: 250 Communitics: 30

PERSONALITY ASSESSMENT: Bey's physical appearance makes it difficult for him to fit in. As a result, he tends

to keep to himself and, like all Solarians, distrust most other life forms. As his test scores indicate, Bey has a very limited knowledge base, due in no small measure to the fact he has moved frequently. Bey is terrifically gifted at mechanics and engineering. He can take apart and re-assemble just about anything. Bey is also very intuitive and seems to be able to sense the right decision to make about things.

PERSONAL STATEMENT: "I want to get off of this planet and explore the galaxy."

NAME: LEEP [LP-Series Android, Second Generation Prototype]

PLACE OF BIRTH: Manufactured by Endio Scientific, Endio

SUBJECT AREA(S): General Studies

CERTIFICATION(S): Master Teacher status pending

ASSIGNMENT: 4th year Galactic Expedition

PERSONALITY ASSESSMENT: The LP-Series Androids were developed expressly for teaching purposes. LEEP's role is to observe and assist the expedition director. LEEP is programmed with the newly-developed Neuro-cell Processor, allowing her to understand, express and respond to a range of emotional, intellectual, social and physical human activity. It also makes her aware of her limitations, a condition that admittedly has unforeseen ramifications.

IMPORTANT NOTE: The growing demand for more teachers on Endio and outlying planets is so great that the Academy decided to send LEEP on this expedition even though her data files are incomplete. She will absorb information on the trip and then return to Endio Scientific afterwards to complete her data programming.

Notes on the Endio Academy Aptitude Assessment
("Acapas")

The Endio Acapas is the newly-developed, comprehensive examination that all cadets take at the end of their third year. The examination is used to determine future class placement. The Acapas covers the following areas:

Analytics: Measures a cadet's ability to understand, process, and apply information to real-life situations.

Kinetics: Measures a cadet's manual dexterity and ability to think in three or more dimensions.

Cognistics: Measures the amount and type of information the cadet remembers and has ready access to.

Communitics: Measures the cadet's understanding of Endio's unique inter-galactic community as well as the cadet's ability to function as a positive member of that community.

Cadets can score up 250 points in each area for a potential maximum score of 1,000 points.